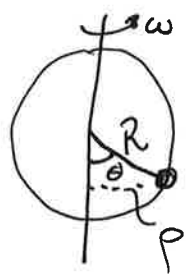


example 7.6 - Bead on a spinning wire loop

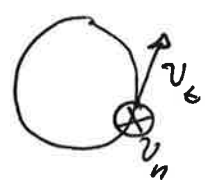


$\rho = R \sin \theta$
 $\omega = \dot{\varphi}$

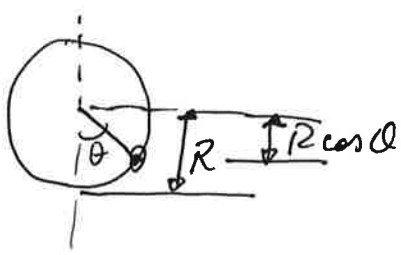
- with $R, \dot{\varphi}$ fixed, only need θ as generalized coordinate
- 3dim - 2 fixed coord = 1D!

velocity? tangential to hoop, $v_t = R \dot{\theta}$

normal to hoop $v_n = \rho \omega = (R \sin \theta) \omega$



$\Rightarrow T = \frac{1}{2} m v^2 = \frac{1}{2} m (v_t^2 + v_n^2) = \frac{1}{2} m R^2 (\dot{\theta}^2 + \omega^2 \sin^2 \theta)$



$h = R - R \cos \theta \Rightarrow U = mgR(1 - \cos \theta)$

$\mathcal{L} = \frac{1}{2} m R^2 (\dot{\theta}^2 + \omega^2 \sin^2 \theta) - mgR(1 - \cos \theta)$

$\frac{\partial \mathcal{L}}{\partial \theta} = \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{\theta}} \Rightarrow mR^2 \omega^2 \sin \theta \cos \theta - mgR \sin \theta = \frac{d}{dt} (mR^2 \dot{\theta})$

cancel mR^2 : $\ddot{\theta} = -\sin \theta (\omega^2 \cos \theta - g/R) = mR^2 \ddot{\theta}$

- not easily solved, but can still find out behavior
- at an eqn point θ_0 , if bead is placed at rest ($\dot{\theta} = 0$) it will remain at rest - if $\dot{\theta} = 0, \theta = \theta_0$, then $\ddot{\theta} = 0$
So $\dot{\theta}$ and θ remain constant

• for $\ddot{\theta} = 0$ $(\omega^2 \cos \theta - \frac{g}{R}) \sin \theta = 0$

true if either is zero

- $\sin \theta = 0$ when $\theta = 0$ or $\pi \Rightarrow$ bead can remain @ rest at top or bottom of hoop
- when $\cos \theta = \frac{g}{\omega^2 R}$ in eqn.; since $|\cos \theta| \leq 1$,
 \Rightarrow can only vanish when $\omega^2 \geq g/R$
 \Rightarrow 2 eqn @ $\theta_0 = \pm \arccos(\frac{g}{\omega^2 R})$
- when hoop rotates slowly ($\omega^2 \leq g/R$) only top & bottom are eqn posns
- fast enough? $\omega^2 \geq g/R$ 2 new eqn posns, symmetric on either side of bottom

are they stable?

near $\theta = 0$, $\cos \theta \approx 1$; $\sin \theta \approx \theta$

$\Rightarrow \ddot{\theta} \approx (\omega^2 - g/R) \theta$

- if $\omega^2 < g/R \Rightarrow \ddot{\theta} = -(const) \theta$
 \Rightarrow nudge to RHS, accelerates back to LHS
restoring force: SHM @ freq $(\frac{g}{R} - \omega^2)$

- faster: $\ddot{\theta} = +(const) \theta$
nudge to RHS, accelerates to RHS
bottom eqn unstable, heads to $+\theta_0$

- at top $\theta = \pi$ always unstable

how about side equ. points when $\omega^2 > g/r$?

$$\ddot{\theta} = (\omega^2 \cos \theta - g/r) \sin \theta$$

expect equ $0 \leq \theta_0 \leq \pi/2$

- at θ_0 , $() = 0$, $\sin \theta$ is +

- more θ ? $\sin \theta \uparrow$, $\cos \theta \downarrow \Rightarrow \ddot{\theta} < 0$, restoring!
Stable!

• slow rot, stable at $\theta = 0$. Above crit speed $\omega^2 = g/r$, bottom is unstable, bead shifts to $\pm \theta_0$

- used as a governor on early steam engines - too fast, bead shifts up and shuts off steam

• Show Wolfram demonstration

Generalized Momenta: Ignorable Coordinates

$$\frac{\partial \mathcal{L}}{\partial \dot{q}_i} = \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{q}_i} \Leftrightarrow F_i = \frac{d}{dt} P_i \Rightarrow \text{if } \mathcal{L} \text{ is indep of coordinate } q_i, \text{ then } F_i = \frac{\partial \mathcal{L}}{\partial q_i} = 0, \text{ so momentum } P_i \text{ is const.}$$

\int gen force ? gen mom.

e.g. projectile $\mathcal{L} = \mathcal{L}(x, y, z, \dot{x}, \dot{y}, \dot{z}) = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2 + \dot{z}^2) - mgz$

gen forces $\frac{\partial \mathcal{L}}{\partial x} = F_x = -\frac{\partial U}{\partial x}$ etc

gen mom $\frac{\partial \mathcal{L}}{\partial \dot{x}} = P_x$

but \mathcal{L} is indep x, y , so P_x, P_y are constant (as we know)

2D polar: gives torque; angular momentum

- When a particle's Lagrangian is indep of coordinate q_i : we say that coordinate is ignorable or cyclic
- key task when choosing gen coord: find as many as possible that are ignorable!
- rephrase: if L is invariant under variations of q_i , the corresponding generalized momentum p_i is conserved - invariance \Leftrightarrow Conservation law
Noether's Theorem

7.8 Conservation of momentum

translationally invariant system: move all particles through the same displacement \vec{E} , nothing physically significant changes

i.e. $\vec{r}_\alpha \rightarrow \vec{r}_\alpha + \vec{E}$, $\vec{r}_1 \rightarrow \vec{r}_1 + \vec{E}$, \dots , $\vec{r}_N \rightarrow \vec{r}_N + \vec{E}$

PE must be unaffected since it depends only on relative spacing of particles, which doesn't change

$$U(\vec{r}_1 + \vec{E}, \dots, \vec{r}_N + \vec{E}, t) = U(\vec{r}_1, \dots, \vec{r}_N, t)$$

$$\Delta U = 0 = U_{\text{trans}} - U_{\text{orig}}$$

adding const E doesn't change T either

$$\dot{\vec{r}}_\alpha \rightarrow \dot{\vec{r}}_\alpha + \dot{\vec{E}} = \dot{\vec{r}}_\alpha \Rightarrow \Delta \mathcal{L} = 0$$

but: $\delta \mathcal{L} = \epsilon \frac{\partial \mathcal{L}}{\partial x_1} + \epsilon \frac{\partial \mathcal{L}}{\partial x_2} + \dots + \epsilon \frac{\partial \mathcal{L}}{\partial x_n} \quad (\delta f = \delta x \frac{\partial f}{\partial x})$

(can choose $\vec{\epsilon}$ along x w/o loss of generality,
or just consider x, y, z separately)

$\Rightarrow \sum_{\alpha=1}^N \frac{\partial \mathcal{L}}{\partial x_{\alpha}} = 0$ now use Lagrange's eqns

$\frac{\partial \mathcal{L}}{\partial x_{\alpha}} = \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{x}_{\alpha}} = \frac{d}{dt} P_{\alpha x}$ x component of \vec{P} for particle α

$\Rightarrow \sum_{\alpha=1}^N \frac{d}{dt} P_{\alpha x} = \frac{d}{dt} P_x = 0$

where $P_x = \sum_{\alpha} P_{\alpha x}$, $\vec{P} = \sum_{\alpha} \vec{P}_{\alpha}$
 $\left. \begin{matrix} x \text{ comp of} \\ \text{total momentum} \end{matrix} \right\} \text{total momentum}$

can do the same for components of $\vec{\epsilon}$ along y, z

\Rightarrow total momentum is conserved if the system is translationally invariant

symmetry

conserved quantity

time invariance

total energy

rotational invariance

angular momentum

translational invariance

linear momentum

Quantum field theory - cons. electric charge

Conservation of energy

(6)

- As time advances, $\mathcal{L}(q_1, \dots, q_n, \dot{q}_1, \dots, \dot{q}_n, t)$ changes both because t changes and because q_i and \dot{q}_i do
- Chain rule:

$$\frac{d}{dt} \mathcal{L}(q_i, \dot{q}_i, t) = \sum_i' \frac{\partial \mathcal{L}}{\partial q_i} \dot{q}_i + \sum_i' \frac{\partial \mathcal{L}}{\partial \dot{q}_i} \ddot{q}_i + \frac{\partial \mathcal{L}}{\partial t}$$

Using Lagrange eqn, $\frac{\partial \mathcal{L}}{\partial \dot{q}_i} = \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \ddot{q}_i} = \frac{d}{dt} p_i = \dot{p}_i$

Second sum is just generalized momentum p_i

$$\Rightarrow \frac{d}{dt} \mathcal{L} = \sum_i' (\dot{p}_i \dot{q}_i + p_i \ddot{q}_i) + \frac{\partial \mathcal{L}}{\partial t} = \frac{d}{dt} \left(\sum_i' p_i \dot{q}_i \right) + \frac{\partial \mathcal{L}}{\partial t}$$

In many systems, \mathcal{L} is indep of t , so $\frac{\partial \mathcal{L}}{\partial t} = 0$

$$\Rightarrow \frac{d}{dt} \mathcal{L} = \frac{d}{dt} \sum_i' p_i \dot{q}_i \quad \text{or} \quad \frac{d}{dt} \left(\sum_i' p_i \dot{q}_i - \mathcal{L} \right) = 0$$

$$\Rightarrow \sum_i' p_i \dot{q}_i - \mathcal{L} = \text{const} \equiv H \quad \text{Hamiltonian of the sys}$$

- if \mathcal{L} does not depend explicitly on time, $\frac{\partial \mathcal{L}}{\partial t} = 0$, the Hamiltonian H is conserved
- if the relationship btw generalized and Cartesian coordinates is time-indep, $\vec{r}_a = \vec{r}_a(q_i)$, the Hamiltonian is just total energy

$$H = T + U$$

- another view: \mathcal{L} unchanged by translations in time $t \rightarrow t + \epsilon$