

for the general case, for small oscillations we could write

$$\mathcal{L}(q, \dot{q}) = T(\dot{q}) - U(q), \quad T(\dot{q}) = \frac{1}{2} \sum_{j,h} M_{jh} \dot{q}_j \dot{q}_h$$

$$U(q) = \frac{1}{2} \sum_{j,h} K_{jh} q_j q_h$$

- Since there are n generalized coordinates q_i ($i=1 \dots n$) there are n Lagrange equations

$$\frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{q}_i} = \frac{\partial \mathcal{L}}{\partial q_i} \quad [i=1 \dots n]$$

- have to differentiate T, U expressions above

- explicit example for $n=2$

$$U = \frac{1}{2} \sum_{j,k=1}^2 K_{jk} q_j q_k = \frac{1}{2} (K_{11} q_1^2 + K_{12} q_1 q_2 + K_{21} q_2 q_1 + K_{22} q_2^2)$$

$$U = \frac{1}{2} (K_{11} q_1^2 + 2K_{12} q_1 q_2 + K_{22} q_2^2) \quad (\text{since } K_{21} = K_{12})$$

- Can easily differentiate with respect to either q

$$\frac{\partial U}{\partial q_i} = \sum_j K_{ij} q_j \quad (\text{all } q_i \text{ with } i \neq j \text{ terms are zero!})$$

- KE term works the same way

$$\frac{\partial T}{\partial \dot{q}_i} = \sum_j M_{ij} \dot{q}_j \quad \frac{d}{dt} \frac{\partial T}{\partial \dot{q}_i} = \sum_j M_{ij} \ddot{q}_j$$

• n Lagrange equations follow

$$\sum_j M_{ij} \ddot{q}_j = - \sum_j K_{ij} q_j \quad \text{or} \quad \underline{M} \ddot{\vec{q}} = - \underline{K} \vec{q} \quad \text{w/} \quad \vec{q} = \begin{bmatrix} q_1 \\ \vdots \\ q_n \end{bmatrix}$$

• in other words, it works just like 2 masses + 3 springs

- suppose stable osc are $\vec{q}(t) = \text{Re}[\vec{z}(t)]$, $\vec{z} = \vec{a} e^{i\omega t}$

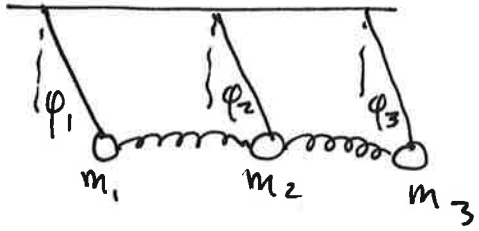
\Rightarrow Same eigenvalue eqn $(\underline{K} - \omega^2 \underline{M}) \vec{a} = 0$

solutions only if ω satisfies characteristic ("secular") eqn
 $\det(\underline{K} - \omega^2 \underline{M}) = 0$

\Rightarrow n^{th} degree polynomial for ω^2 , with n solutions
giving n normal frequencies of the system

as before, generic motion is a superposition of normal modes

3 coupled pendulums



Let $m_1 = m_2 = m_3 = m$

quite tedious; resort to inevitable approximations sooner rather than later

$$T = \frac{1}{2} m L^2 (\dot{\varphi}_1^2 + \dot{\varphi}_2^2 + \dot{\varphi}_3^2) \quad \text{straight forward}$$

- for U_{grav} we know $U_i = mgL(1 - \cos \varphi)$, use $\cos \varphi \sim 1 - \frac{\varphi^2}{2}$
 $\Rightarrow U_{\text{grav}} \approx \frac{1}{2} mgL (\varphi_1^2 + \varphi_2^2 + \varphi_3^2)$

- what about the springs? need to know change in length quite messy... but stick to small φ_i



- distance moved \approx arc length $= L \varphi_i$

- \Rightarrow the relative change for a spring is just $L \Delta \varphi$

$$\begin{aligned} U_{\text{spr}} &= \frac{1}{2} k L^2 [(\varphi_2 - \varphi_1)^2 + (\varphi_3 - \varphi_2)^2] \\ &= \frac{1}{2} k L^2 [\varphi_1^2 + 2\varphi_2^2 + \varphi_3^2 - 2\varphi_1\varphi_2 - 2\varphi_2\varphi_3] \end{aligned}$$

- Can now construct Lagrangian, but it will be messy
 - typical physicist trick: claim that in "natural" units all annoying constants just happen to be equal to 1
 - you are mostly engineers. do not do this.

④

Doing it anyway, let $m=L=1$ (leave g, k alone)
 $\Rightarrow T = \frac{1}{2}(\dot{\varphi}_1^2 + \dot{\varphi}_2^2 + \dot{\varphi}_3^2)$
so origin of terms is clear

$$U = \frac{1}{2}g(\varphi_1^2 + \varphi_2^2 + \varphi_3^2) + \frac{1}{2}k(\varphi_1^2 + 2\varphi_2^2 + \varphi_3^2 - 2\varphi_1\varphi_2 - 2\varphi_2\varphi_3)$$

No need to bother even writing Lagrangian since we have
 $\mathcal{L}(g, \dot{g}) = T(\dot{g}) - U(g)$ again - we will get

$$\underbrace{M}_{\substack{\text{coeff in } T \\ \text{fn } \dot{\varphi}_i}} \ddot{\vec{\varphi}} = -\underbrace{K}_{\substack{\text{coeff in } U \\ \text{fn } \varphi_i}} \vec{\varphi} \quad \vec{\varphi} = \begin{bmatrix} \varphi_1 \\ \varphi_2 \\ \varphi_3 \end{bmatrix}$$

$$\Rightarrow \underline{M} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \underline{I}_3 \quad \underline{K} = \begin{bmatrix} g+k & -k & 0 \\ -k & g+2k & -k \\ 0 & -k & g+k \end{bmatrix}$$

• again, presume $\vec{\varphi}(t) = \text{Re}[\vec{a}e^{i\omega t}] \Rightarrow (\underline{K} - \omega^2 \underline{M})\vec{a} = 0$
 requires $\det(\underline{K} - \omega^2 \underline{M}) = 0$ fn nontrivial ω

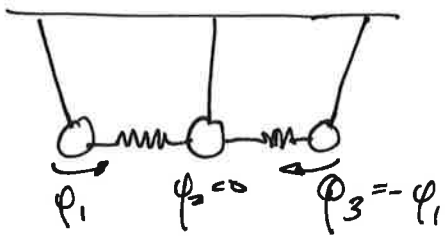
$$(\underline{K} - \omega^2 \underline{M}) = \begin{bmatrix} g+k-\omega^2 & -k & 0 \\ -k & g+2k-\omega^2 & -k \\ 0 & -k & g+k-\omega^2 \end{bmatrix}$$

$$\det = (g-\omega^2)(g+k-\omega^2)(g+3k-\omega^2) \Rightarrow \left\{ \begin{array}{l} \omega_1^2 = g \\ \omega_2^2 = g+k \\ \omega_3^2 = g+3k \end{array} \right\}$$

• substituting each ω back into $(\underline{K} - \omega^2 \underline{M}) \underline{a} = 0$
we can find amplitudes as before

for 1st mode, $\omega_1 = \sqrt{g/L}$, $a_1 = a_2 = a_3$ ← all in phase, move
in unison, springs irrelevant

for 2nd mode, $\omega_2 = \sqrt{\frac{g}{L} + \frac{k}{m}}$ $a_2 = 0$, $a_1 = -a_3 = Ae^{i\delta}$



middle mass stationary,
side masses squish it

for 3rd mode, $\omega_3 = \sqrt{\frac{g}{L} + \frac{3k}{m}}$ $a_1 = -\frac{1}{2}a_2 = a_3 = Ae^{i\delta}$

outer pendulums oscillate in unison, middle one
osc @ twice the amplitude and out of phase, it
pulls balls back ∴ forth

