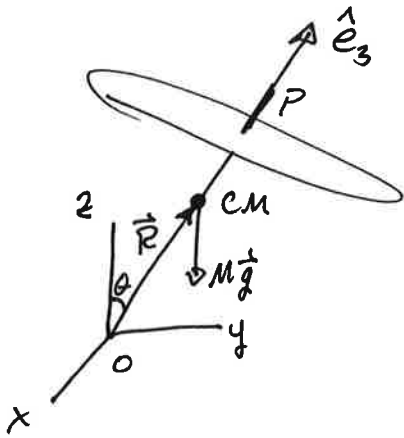


Precession of a top due to a weak torque

• top pivots freely at its tip O , makes angle θ wrt vertical

• top has axial symmetry, $\underline{\underline{I}}$ is diagonal

$$\underline{\underline{I}} = \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ 0 & 0 & \lambda_3 \end{bmatrix}$$

$\hat{e}_3 =$ symmetry axis

\hat{e}_1, \hat{e}_2 just need to be $\perp \hat{e}_3$

• without gravity: let it spin along symmetry axis so
 $\vec{\omega} = \omega \hat{e}_3 \Rightarrow \vec{L} = \lambda_3 \vec{\omega} = \lambda_3 \omega \hat{e}_3$

since there is no net torque, \vec{L} is constant

\Rightarrow spins indefinitely w/ same angular velocity

• now turn on gravity - leads to a torque!

- $\vec{\Gamma} = \vec{R} \times M\vec{g}$, $|\vec{\Gamma}| = MgR \sin \theta$ in magnitude

- dir? $\vec{\Gamma} \perp \hat{z}$, $\vec{\Gamma} \perp \hat{e}_3$ axis of top

- suppose Γ is small (low M/R)

- angular momentum starts to change, $\dot{\vec{L}} = \vec{\Gamma}$

• since $\dot{\vec{L}} \neq 0$, $\vec{\omega}$ changes and ω_2, ω_1 are no longer zero!

if Γ small, can still expect $(\omega_1, \omega_2) \ll \omega_3$

so $\vec{L} \approx \lambda_3 \omega \hat{e}_3$ still approximately true (small corr.)

i.e. mainly still spins about axis, w/ slow wobble

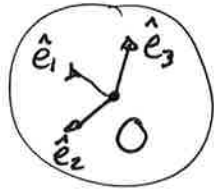
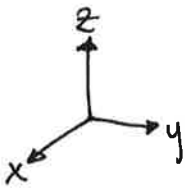
- in this approx, $\vec{\Gamma} \perp \vec{L}$ (since $\vec{\Gamma} \perp \hat{e}_3$)
 $\Rightarrow \vec{L}$ changes in direction but not magnitude
- given $\vec{L} = \lambda_3 \omega \hat{e}_3$, it must mean \hat{e}_3 changes direction while $\omega \approx \text{constant}$
 $\Rightarrow \dot{\vec{L}} = \lambda_3 \omega \dot{\hat{e}}_3 = \vec{R} \times M \vec{g}$
- we know $\vec{R} = R \hat{e}_3$ and $\vec{g} = -g \hat{z}$, so

$$\dot{\hat{e}}_3 = \frac{MgR}{\lambda_3 \omega} \hat{z} \times \hat{e}_3 = \vec{\Omega} \times \hat{e}_3 \quad \text{with} \quad \vec{\Omega} = \frac{MgR}{\lambda_3 \omega} \hat{z}$$

This says the axis of the top \hat{e}_3 rotates w/ angular velocity $\vec{\Omega}$ about \hat{z}
- gravity's torque causes the top's axis to precess - it moves slowly around a vertical cone with fixed angle θ at angular frequency $\Omega = \frac{RMg}{\lambda_3 \omega}$
- grav torque is clockwise, $\vec{\Gamma}$ into board, and so is change of \vec{L}
- earth's equatorial bulge + spin axis inclination of $\theta = 23^\circ$ causes earth's axis to precess - 1 turn in 26,000 years

Euler's equations

- equations of motion for a rotating rigid body
- 2 key situations
 - 1) body pivoted about 1 end, like the top
 - 2) body w/o fixed point, like a flying baton, where we choose to look @ rotational motion about CM



(x, y, z) = space frame - inertial

(e_1, e_2, e_3) = non-inertial body frame

• choose to be the principle axes!

- now body frame is rotating, but Ch 9 showed us how to handle in body frame $\vec{L} = (\lambda_1 \omega_1, \lambda_2 \omega_2, \lambda_3 \omega_3)$

- if torque on body is $\vec{\Gamma}$, as seen in the space frame we need

$$\left(\frac{d\vec{L}}{dt}\right)_{\text{space}} = \vec{\Gamma} \quad \text{from ch 9, we know}$$

$$\left(\frac{d\vec{L}}{dt}\right)_{\text{space}} = \left(\frac{d\vec{L}}{dt}\right)_{\text{body}} + \vec{\omega} \times \vec{L} = \boxed{\dot{\vec{L}} + \vec{\omega} \times \vec{L} = \vec{\Gamma}}$$

This is Euler's eqn. By components along princ. axes \hat{e}_i ,

$$\lambda_1 \dot{\omega}_1 - (\lambda_2 - \lambda_3) \omega_2 \omega_3 = \Gamma_1$$

$$\lambda_2 \dot{\omega}_2 - (\lambda_3 - \lambda_1) \omega_3 \omega_1 = \Gamma_2$$

$$\lambda_3 \dot{\omega}_3 - (\lambda_1 - \lambda_2) \omega_1 \omega_2 = \Gamma_3$$

} Euler's equations

- Determine motion of a spinning body as seen from a frame fixed in the body

- Difficult to use - Γ_i are complex and unknown functions of time in the body frame, ω_i are coupled

- Easy if $\vec{\Gamma} = 0$, or high degree of symmetry. E.g. top

$$\vec{\Gamma} \perp \hat{e}_3 \Rightarrow \Gamma_3 = 0. \text{ by symmetry } \lambda_1 = \lambda_2$$

$$\Rightarrow \lambda_3 \dot{\omega}_3 = 0 \quad \text{i.e. } \vec{\omega} \text{ component along symmetry axis is constant, as we assumed before!}$$

Euler eqns with zero torque

Simpler form:

$$\lambda_1 \dot{\omega}_1 = (\lambda_2 - \lambda_3) \omega_2 \omega_3$$
$$\lambda_2 \dot{\omega}_2 = (\lambda_3 - \lambda_1) \omega_3 \omega_1$$
$$\lambda_3 \dot{\omega}_3 = (\lambda_1 - \lambda_2) \omega_1 \omega_2$$

• Just consider $\lambda_1 \neq \lambda_2 \neq \lambda_3$ (all different), then $\lambda_1 = \lambda_2 \neq \lambda_3$
Symmetry will simplify...

• Say all λ_i are different. At $t=0$, rotate about prin. axis \hat{e}_3
 $\Rightarrow \omega_1 = \omega_2 = 0$ at $t=0$

$\Rightarrow \dot{\omega}_1 = \dot{\omega}_2 = \dot{\omega}_3 = 0$ - $\bar{\omega}$ doesn't change!

further, $\bar{h} = \lambda_3 \bar{\omega}$ so \bar{h} is constant as seen in any inertial frame

\Rightarrow if a body starts rotating about a principle axis, and has no torque, it continues to do so w/ const ω

\Rightarrow body can freely rotate about a principle axis at const. ω

• Suppose you nudge it a bit while rotating about princ. axis?
 \Rightarrow small ω_1, ω_2

3rd eqn: $\lambda_3 \dot{\omega}_3 = \underbrace{(\lambda_1 - \lambda_2) \omega_1 \omega_2}_{\text{doubly small}} \approx 0 \Rightarrow \omega_3 \approx \text{constant}$

1st two: $\lambda_1 \dot{\omega}_1 = [(\lambda_2 - \lambda_3) \omega_3] \omega_2$
 $\lambda_2 \dot{\omega}_2 = [(\lambda_3 - \lambda_1) \omega_3] \omega_1$ } terms in [] approx. constant

differentiate 1st eqn, then sub into second

- either SHM or EXP differential equation

$$\ddot{\omega}_1 = - \left[\frac{(\lambda_3 - \lambda_2)(\lambda_3 - \lambda_1)}{\lambda_1 \lambda_2} \omega_3^2 \right] \omega_1$$

- ⊕ if positive $\omega_1 \Rightarrow$ SHM. ω_1 has small oscillations and goes repeatedly through 0
 - ⊕ same for ω_2
 - ⊕ if body spins about princ axis w/ largest or smallest moment, motion is stable against small disturbances
 - just picks up a little wobble
- ($\lambda_3 > \lambda_1, \lambda_2$ or $\lambda_3 < \lambda_1, \lambda_2 \Rightarrow \oplus$ in brackets)

- ⊖ if λ_3 is in between λ_1, λ_2 , $[] < 0$
 - solution for ω_1 is a real exponential (same for ω_2)
 - moves rapidly away from 0 (because e^{-t} soln violates bc's)
 - spinning about intermediate principle axis is unstable!

• try it with a book - about intermediate axis, tumbles widdly

2 equal moments (like the top) (all 3 different complex, doesn't add much)

let $\lambda_1 = \lambda_2 \Rightarrow \dot{\omega}_3 = 0$

- so $\omega_3 = \text{constant}$ about \hat{e}_3 body axis
- just 2 Euler eqns then

$$\left. \begin{aligned} \dot{\omega}_1 &= \frac{(\lambda_1 - \lambda_3)\omega_3}{\lambda_1} \omega_2 = \Omega_b \omega_2 \\ \dot{\omega}_2 &= - \frac{(\lambda_1 - \lambda_3)\omega_3}{\lambda_1} \omega_1 = -\Omega_b \omega_1 \end{aligned} \right\} \Omega_b = \frac{\lambda_1 - \lambda_3}{\lambda_1} \omega_3$$

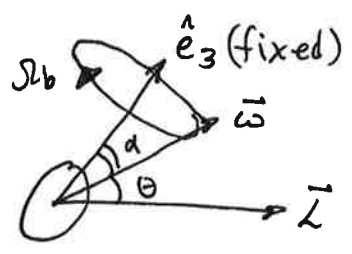
Solve as usual w/ complex variable $\eta = \omega_1 + i\omega_2$

$\Rightarrow \dot{\eta} = -i\Omega_b \eta$, and $\eta = \eta_0 e^{-i\Omega_b t}$

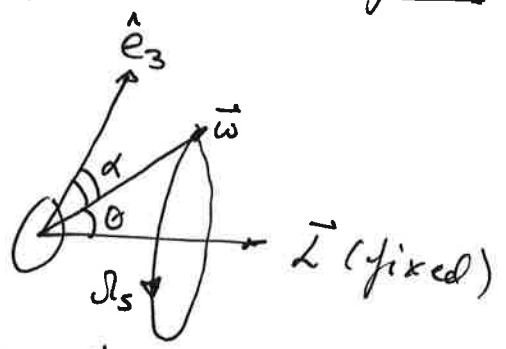
Set $\omega_1 = \omega_0, \omega_2 = 0$ at $t = 0 \Rightarrow \eta_0 = \omega_0$

$\Rightarrow \vec{\omega} = (\omega_0 \cos \Omega_b t, -\omega_0 \sin \Omega_b t, \omega_3)$
 \ / \
 rotate w/ angular velocity Ω_b constant

• Since ω_0, ω_3 are constant, the angle α between $\vec{\omega}$ and \hat{e}_3 is too
 $\Rightarrow \vec{\omega}$ moves steadily about the body cone at Ω_b



body frame
 $\vec{\omega}$ about \hat{e}_3



space frame
 $\vec{\omega}$ about \vec{L} ($\Omega_s = \frac{L}{\lambda_1}$)

$\vec{L} = (\lambda_1 \omega_1, \lambda_2 \omega_2, \lambda_3 \omega_3) = (\lambda_1 \omega_0 \cos \Omega_b t, -\lambda_1 \omega_0 \sin \Omega_b t, \lambda_3 \omega_3)$

- $\vec{\omega}, \vec{L}, \hat{e}_3$ lie in a single plane, angles between any 2 constant in time
- space frame, \vec{L} is constant so $\vec{\omega}$ precesses about it
- free precession - not due to any torque due to unequal moments + $\vec{\omega}$ not aligned with symmetry axis