

# Formula sheet

## basics

$$g = |\vec{a}_{\text{free fall}}| = 9.81 \text{ m/s}^2 \quad \text{near earth's surface}$$

sphere  $V = \frac{4}{3}\pi r^3$

$$ax^2 + bx^2 + c = 0 \implies x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

$$\frac{d}{dx} \sin ax = a \cos ax \quad \frac{d}{dx} \cos ax = -a \sin ax$$

$$\int \cos ax \, dx = \frac{1}{a} \sin ax \quad \int \sin ax \, dx = -\frac{1}{a} \cos ax$$

$$\vec{A} = \vec{A}_x + \vec{A}_y = A_x \hat{i} + A_y \hat{j}$$

$$\vec{A} \cdot \vec{B} = AB \cos \phi = A_x B_x + A_y B_y$$

$$|\vec{F}| = \sqrt{F_x^2 + F_y^2} \quad \text{magnitude}$$

$$\theta = \tan^{-1} \left[ \frac{F_y}{F_x} \right] \quad \text{direction}$$

## 1D & 2D motion

$$\Delta \vec{r} = \vec{r}_f - \vec{r}_i$$

speed  $v = |\vec{v}| \quad \vec{v}_{av} \equiv \frac{\Delta \vec{r}}{\Delta t} \quad \vec{v} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \vec{r}}{\Delta t} \equiv \frac{d \vec{r}}{dt}$

$$a_{x,av} \equiv \frac{\Delta v_x}{\Delta t} \quad a_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta v_x}{\Delta t} \equiv \frac{dv_x}{dt} = \frac{d}{dt} \left( \frac{dx}{dt} \right) = \frac{d^2 x}{dt^2}$$

$$x_f = x_i + v_{x,i} \Delta t + \frac{1}{2} a_x (\Delta t)^2$$

$$v_{x,f} = v_{x,i} + a_x \Delta t$$

$$x(t) = x_i + v_{x,i} t + \frac{1}{2} a_x t^2$$

$$v_x(t) = v_{x,i} + a_x t$$

$$v_{x,f}^2 = v_{x,i}^2 + 2 a_x \Delta x$$

↓ launched from origin, level ground

$$y(x) = (\tan \theta_o) x - \frac{gx^2}{2v_o^2 \cos^2 \theta_o}$$

max height  $H = \frac{v_i^2 \sin^2 \theta_i}{2g}$

Range  $R = \frac{v_i^2 \sin 2\theta_i}{g}$

## momentum

$$\Delta \vec{p} = \vec{0} \quad \vec{p}_f = \vec{p}_i \quad \text{isolated system} \quad \vec{p} = m \vec{v} \quad \vec{J} = \Delta \vec{p}$$

$$v_{1f} = \left( \frac{m_1 - m_2}{m_1 + m_2} \right) v_{1i} + \left( \frac{2m_2}{m_1 + m_2} \right) v_{2i} \quad \text{1D elastic}$$

$$v_{2f} = \left( \frac{2m_1}{m_1 + m_2} \right) v_{1i} + \left( \frac{m_2 - m_1}{m_1 + m_2} \right) v_{2i} \quad \text{1D elastic}$$

$$\vec{v}_{12} = \vec{v}_2 - \vec{v}_1 \quad \text{relative velocity}$$

$$v_{12} = |\vec{v}_2 - \vec{v}_1| \quad \text{relative speed}$$

## interactions

$$\Delta U^G = mg \Delta x \quad \frac{a_{1x}}{a_{2x}} = -\frac{m_2}{m_1}$$

$$E_{\text{mech}} = K + U \quad K = \frac{1}{2} mv^2$$

$$\Delta E_{\text{mech}} = \Delta K + \Delta U = 0 \quad \text{non-dissipative, closed}$$

## force

$$\vec{a} = \frac{\sum \vec{F}}{m} \quad a_{cm} = \frac{\sum \vec{F}_{\text{ext}}}{m} \quad \sum \vec{F} \equiv \frac{d \vec{p}}{dt} \quad \vec{F}_{12} = -\vec{F}_{21}$$

$$\vec{J} = \left( \sum \vec{F} \right) \Delta t \quad \text{constant force}$$

$$\vec{J} = \int_{t_i}^{t_f} \sum \vec{F}(t) dt \quad \text{time-varying force}$$

$$F_{so,x} = -k(x - x_o) \quad \text{small displacement}$$

## work

$$\Delta E_{\text{mech}} = \Delta K + \Delta U = W \quad \leftarrow \text{not closed} \quad \Delta U_{\text{spring}} = \frac{1}{2} k(x - x_o)^2$$

$$P = \frac{dE}{dt} \quad P = F_{\text{ext,x}} v_x \quad \text{one dimension}$$

$$W = \left( \sum \vec{F} \right) \Delta x_F \quad \text{constant force 1D}$$

$$W = \sum_n (F_{\text{ext,x}} \Delta x_{F,n}) \quad \text{const nondiss., many particles, 1D}$$

$$W = \int_{x_i}^{x_f} F_x(x) dx \quad \text{nondiss. force, 1D}$$

$$(F_{12}^s)_{\text{max}} = \mu_s F_{12}^n \quad \text{static} \quad F_{12}^k = \mu_k F_{12}^n \quad \text{kinetic}$$

$$W = \vec{F} \cdot \Delta \vec{r}_F \quad \text{const non-diss force}$$

$$W = \int_{\vec{r}_i}^{\vec{r}_f} \vec{F}(\vec{r}) \cdot d\vec{r} \quad \text{variable nondiss force}$$

## sundry bits

Power	Prefix	Abbreviation
$10^{-9}$	nano	n
$10^{-6}$	micro	μ
$10^{-3}$	milli	m
$10^{-2}$	centi	c
$10^3$	kilo	k
$10^6$	mega	M
$10^9$	giga	G

## Derived unit    Symbol    equivalent to

newton	N	$\text{kg} \cdot \text{m/s}^2$
joule	J	$\text{kg} \cdot \text{m}^2/\text{s}^2 = \text{N} \cdot \text{m}$
watt	W	$\text{J/s} = \text{m}^2 \cdot \text{kg/s}^3$